

European Component Oriented Architecture (ECOA®) Collaboration Programme: Architecture Specification Part 2: Definitions

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Note: This specification represents the output of a research programme and contains mature high-level concepts, though low-level mechanisms and interfaces remain under development and are subject to change. This standard of documentation is recommended as appropriate for limited lab-based evaluation only. Product development based on this standard of documentation is not recommended.

Contents

0	Introduction	iii
1	Scope	1
2	Warning	1
3	Normative References	1
4	Definitions	2
5	Abbreviations	12
6	ECOA Terms in Context	12
Figure	es	
Figure	e 1 Scope of ECOA Terms within a System Implementation	13

0 Introduction

This Architecture Specification provides the specification for creating ECOA®-based systems. It describes the standardised programming interfaces and data-model that allow a developer to construct an ECOA®-based system. The details of the other documents comprising the rest of this Architecture Specification can be found in Section 3.

This document is Part 2 of the Architecture Specification, and provides definitions for terms used.

Some of the terms are new and some are defined to ensure there is common understanding of the term as used in the context of ECOA[®]. Terms are provided in alphabetical order. The reader is encouraged to consult Architecture Specification Part 1 for a more structured introduction to the ECOA[®] concepts.

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1 Scope

This Architecture Specification specifies a uniform method for design, development and integration of software systems using a component oriented approach.

2 Warning

This specification represents the output of a research programme and contains mature high-level concepts, though low-level mechanisms and interfaces remain under development and are subject to change. This standard of documentation is recommended as appropriate for limited lab-based evaluation only. Product development based on this standard of documentation is not recommended.

3 **Normative References**

IAWG-ECOA-TR-001 / DGT 144474 **Architecture Specification**

Part 1

Architecture Specification Part 1 - Concepts

Architecture Specification IAWG-ECOA-TR-012 / DGT 144487

Part 2 Issue 4

Architecture Specification Part 2 – Definitions

Architecture Specification IAWG-ECOA-TR-007 / DGT 144482

Part 3 Issue 4

Architecture Specification Part 3 – Mechanisms

IAWG-ECOA-TR-010 / DGT 144485 **Architecture Specification**

Part 4 Issue 4

Architecture Specification Part 4 – Software Interface

Architecture Specification IAWG-ECOA-TR-008 / DGT 144483

Part 5 Issue 4

Architecture Specification Part 5 – High Level Platform

Requirements

Architecture Specification IAWG-ECOA-TR-006 / DGT 144481

Part 6

Architecture Specification Part 6 – ECOA® Logical Interface

Architecture Specification IAWG-ECOA-TR-011 / DGT 144486

Part 7 Issue 4

Architecture Specification Part 7 - Metamodel

Issue 4

IAWG-ECOA-TR-004 / DGT 144477 Architecture Specification

Part 8

Architecture Specification Part 8 – C Language Binding

IAWG-ECOA-TR-005 / DGT 144478 **Architecture Specification**

Part 9

Architecture Specification Part 9 - C++ Language Binding

Architecture Specification
Part 10

IAWG-ECOA-TR-003 / DGT 144476

Issue 4

Architecture Specification Part 10 – Ada Language Binding

ISO/IEC 8652:1995(E) Ada95 Reference Manual

with COR.1:2000 Issue 1

ISO/IEC 9899:1999(E) Programming Languages – C
ISO/IEC 14882:2003(E) Programming Languages C++

4 Definitions

For the purpose of this standard, the definitions shown below apply.

4.1

ECOA Agency

The **ECOA Agency** a conceptual body that may be responsible for, but not limited to, performing the following roles:

- Define and maintain the ECOA Standard
- Maintain catalogues of ASCs
- Coordinate and facilitate cooperation between stakeholders
- Provide certification / regulation guidance, with respect to the ECOA Standard, to customers and suppliers
- Verify that an ECOA ASC is correct from two points of view:

compliance with the ECOA Reference Platform

consistency with the Reference Domain Architecture.

4.2

Application Software Component

An **Application Software Component** (**ASC**) is the unit of exchange between software developers and/or integrators. It has the following properties:

- Provides Services
- May in turn require Services of other ASCs
- Conforms to ECOA Inversion-of-Control principles
- Requires a Container to invoke its operations and provide linkage to its required Services.
- May be tailored to provide specific behaviour using Properties.

An **ASC** is sometimes referred to as a Component where its meaning is readily apparent from the context.

4.3

Application Software Component Definition

An Application Software Component Definition specifies the identity of:

Provided Services

- Required Services
- Provided QoS for the Provided Services
- Required QoS for the Required Services
- Defined Properties of the ASC.

NOTE There may be more than one implementation for a given **Application Software Component Definition**.

4.4

Application Software Component Implementation

An implementation of an ASC which conforms to a given Application Software Component Definition.

An Application Software Component Implementation includes:

- Application Software Component Implementation Description
- Code that implements the provided Services.

An ASC Implementation can be exchanged between stakeholders

4.5

Application Software Component Implementation Description

The description of the Application Software Component Implementation.

The description includes:

- References to any code libraries used
- The Module Types, Module Implementations and Module Instances that form the Application Software Component Implementation
- Module Operation Links for:
 - the provided Service Operations
 - any required Service Operations
 - any ECOA Module to ECOA Module interactions internal to the ASC.

4.6

Application Software Component Instance

An instance of an **Application Software Component Implementation**, which will be independently deployed.

4.7

Assembly Schema

A specification of a composition of **ASCs** defined by:

- A set of Application Software Component Instances with references to their associated Application Software Component Definitions
- A set of Service Links between the Application Software Component Instances.

4.8

ECOA Component Development Process

The process by which ASCs are designed, implemented, built, verified and managed through-life.

ECOA Compliant Platform

An **ECOA Platform** which is fully compliant with the **ECOA Standard**.

However, this does not preclude the fact that an ECOA compliant platform may simultaneously host both ECOA and non ECOA applications.

4.10

Composite Component

Composite Components resemble **ASCs** externally, but are composed from **ASCs**, which may in turn be **Composite Components**.

4.11

Computing Node

Single processor element onto which Protection Domains and hence ECOA Modules are allocated.

4.12

Computing Platform

The Computing Platform is composed of OS/Middleware and Computing Nodes.

4.13

Container

A Container is the software that provides the operating environment for an ECOA Module or a set of ECOA Modules.

The Container supports:

- multiple threads to invoke the ECOA Modules' entry points as defined by the Module Interface
 according to a defined scheduling policy
- the Container Operations defined in the Container Interface which includes the ECOA Infrastructure Services.

A Container may contain one or more ECOA Modules which are implementing the Service Operations of one or more ASCs.

The Container software has access to the OS/Middleware Interface.

4.14

Container Interface

The API made available to the **ECOA Module** providing the ECOA defined **Container Operations**.

See also Module Interface.

4.15

Container Operation

Container Operations are made available to an **ECOA Module** through the **Container Interface**, and can be used to:

- Interact with ECOA Modules implementing the same ASC
- Interact with ECOA Modules implementing other ASCs
- Access Infrastructure Services (e.g. time, logging and fault management)

The API name and parameters are instantiated from a language-specific template that includes information such as **Module Implementation** name and parameters.

4.16

User Context

A data object specific to a **Module Instance**, which allows the **ECOA Module** to be instantiated more than once

The user context holds all the private data that is used:

- by a Container instance and the Infrastructure to handle the Module Instance (Infrastructure-level technical data),
- by the Module Instance itself to support its functions (user-defined local private data).

The construction for the data structure defining the **user context** is defined by language-specific bindings.

4.17

ECOA Conversion Layer

Software that adapts a legacy application to make it compatible with the ECOA Logical Interface (ELI).

This enables the legacy software to interact with the rest of an **ECOA System**.

4.18

Deployment Schema

An allocation of **ECOA Modules** to **Protection Domains**, **Protection Domains** to **Computing Nodes**. Also specifies the logging policy to be applied.

4.19

Driver Component

An **ASC** that provides **Services** to communicate with hardware and/or software using interfaces not defined by ECOA.

4.20

Dynamic Trigger

A design element, implemented by the **Infrastructure**, characterised as a Module that accepts an initiating **Event** and emits, after the period defined by the initiating **Event**, a delayed **Event**.

4.21

Early Validation

A process which can provide an indication that a system will meet its functional and **QoS** requirements prior to availability of **ASCs** or **ECOA Platform**.

Early Validation might be applied iteratively, as the design lifecycle proceeds, to obtain more refined results.

4.22

Event

An ECOA **Event** is a one-way discrete interaction between **ECOA Modules**, optionally carrying typed parameters.

Functional Chain

At the Information System Level, a **Functional Chain** is an ordered set of functions working together. In ECOA, these functions are implemented as **Service Operations** allocated to **ASCs**.

Each **functional chain** has a maximum response time. This is equal to the sum of all maximum response times of all its functions. This reflects an end-to-end timing requirement for the system.

Functional Chains are derived by the system designer who then allocates functions to ASCs.

4.24

Infrastructure

Everything that provides for the invocation of **ECOA Modules**. It includes both the **Platform Integration Code** and the **Computing Platform**.

4.25

Infrastructure Services

Standard Services provided by the Infrastructure to all ASCs.

These may be implemented locally or remotely.

An example of an Infrastructure Service is the time Services.

4.26

Insertion Policy

The specification of how an ASC is inserted into an ECOA System. The insertion policy will include:

- The specification of the ASC's offered Quality-of-Service (QoS) and the expected QoS of its required Services
- The specification of entry points
- The specification of resource requirements (e.g. memory)
- Specification of an ASC's scheduling requirements, including static or priority scheduling parameters.

4.27

Inversion-of-Control

ASCs are passive, i.e. executing only when invoked. **ASC Module Operations** are invoked by the **Container** in accordance with the **ASC's** scheduling policy.

4.28

Legacy Software Architecture

Non-ECOA software architecture (that may be used within, or to support, an **ECOA System**).

4.29

Lifecycle Operations

Operations passed as **Events** managed by the **Infrastructure** to handle the lifecycle of **ECOA Modules**.

4.30

ECOA Logical Interface

The standardised message protocol that defines how separate **ECOA Platforms** interact across a communication links.

It may optionally be used as the message protocol between **Protection Domains** on the same **ECOA Stack** or between **ECOA Stacks** within the same **ECOA Platform**.

The message protocol may be implemented using any suitable transport layer.

4.31

Logical System

A Logical System consists of Protection Domains, Computing Nodes and network. This allows Early Validation to be completed and prediction of the performance of the system, early in the development lifecycle.

4.32

ECOA Module

An ASC is implemented by one or more ECOA Modules.

Module Operations, for any particular instance of an **ECOA Module**, are processed sequentially in a strict FIFO manner - determined by the order in which the initiating action for each **Module Operation** is received by the **Container** instance.

An **ECOA Module** interacts with other **ECOA Modules** using the ECOA defined interactions (i.e. **Events**, **Request-Response** and **Versioned Data**).

4.33

Module Deadline

The maximum time by which a **Module Instance** should have responded by, regardless of which entry point is invoked, which, given sufficient resource, would guarantee all the response time constraints (maximum response times and minimum inter-arrival times) of all the **ASC** functions in which the **Module Instance** is involved.

The **Module Deadline** is provided by the **ASC** supplier.

4.34

Module Implementation

The software implementing an **ECOA Module**. This software should be re-entrant. Re-entrancy allows a single copy of module implementation to be used concurrently by many module instances without interfering with each other.

4.35

Module Instance

An instance of an ECOA Module.

4.36

Module Interface

The interface between a **Module Instance** and **Container** instance.

It provides the mechanisms for a **Container** instance to invoke **Module Operations**.

See also Container Interface.

Module Operation

A **Module Operation** is a named elaboration of one of a set class of operations, supported by the **Infrastructure**, to send/receive **Events**, make **Request-Responses**, and publish or read **Versioned Data**.

A Service Operation is implemented by a Module Operation.

Module Operations for **Module Instances** within the same **Component Instance** may be wired together without reference to any **Service Operation**.

4.38

Module Operation Link

A link defined during design, to specify a connection between any of the following:

- a Service Operation and a Module Operation.
- a Service Operation and a Container Operation
- a Container Operation and a Module Operation

4.39

Module Runtime Lifecycle

A set of states in which a **Module Instance** exists. A **Module Instance** transitions between these states at runtime.

The lifecycle of a **Module Instance** can be managed by a **Supervision Module** Instance using the **Lifecycle Commands**, provided they are both within same **ASC instance**.

4.40

Module Type

The Module Type defines the interface of a Module Implementation in terms of Module Operations, Container Operations, Module Properties and whether it is an ECOA Supervision Module.

4.41

OS/Middleware Interface

The interface between the **Container** and the underlying operating system or middleware.

This interface is independent of Application Software Component Implementation language.

4.42

PINFO

Persistent INFOrmation (PINFO) is portable form of persistent information, supported by basic access mechanisms.

Data stored as PINFO persists beyond the operating period of an ECOA system and can be a predefined input to an ECOA system.

4.43

ECOA Platform

The hardware and software infrastructure on which **ECOA Modules** are hosted.

An ECOA Platform consists of one or more collaborating ECOA Stacks.

Platform Integration Code

The code that allows the hosting of **ECOA Modules** on a **Computing Platform**.

This includes **Container** instances together with code for managing the **Protection Domains**, **Computing Nodes** and Platform.

4.45

Properties

The **Properties** of an **ASC** allow tailoring generic aspects in a data-driven fashion. For example this may specify units, capacity, accuracy, resolution.

Properties are named attributes, with values that can be assigned per **ASC** Instance and subsequently read at runtime by **Module Instances** to access the values relevant to the **ASC** instance.

Properties are set statically at design-time.

4.46

Protection Domain

A mechanism that provides spatial and potentially temporal partitioning such that code within one **Protection Domain** cannot compromise the operation of another through erroneous or malicious behaviour. Code in one **Protection Domain** cannot directly access (read or write) data in another **Protection Domain**.

A Protection Domain contains one or more ECOA Modules and associated Container instance(s).

4.47

Quality-of-Service

The attributes of an **ASC** that identify the non-functional characteristics of provided **Services** and places requirements on the non-functional characteristics of required **Services**.

4.48

Reactive Execution Model

Model of execution where the **Container** instance invokes an ECOA **Module Operation** from the queue of activating **Events** or **Request-Responses** as soon as possible after earlier operations of the same Module Instance have been completed.

In the reactive model, an activating operation is processed as soon as the processing resource is given to the module. In contrast, a non-activating operation is queued until the arrival of an activating Event or Request-Response.

4.49

ECOA Reference Platform

An implementation of the **ECOA Platform** developed by, or for, the **ECOA Agency** to develop and validate **ASCs**.

4.50

Request-Response

A two-way pair of discrete interactions between client and server **ECOA Modules**, where the client issues a request, with or without typed parameters, and the server responds (on completion) with a result.

Service

A **Service** is a named and published set of one or more operations (**Service Operations**) that are offered by a provider and may be utilised by a client.

4.52

Service Definition

The definition of a **Service**, including:

- Service identifier
- Set of Service Operations

Service Definitions will be referenced in an Application Software Component Definition to specify provided and required Services.

4.53

Service Instance

An instance of a **Service**.

The same Service may be provided by multiple instances of an ASC or by different ASCs.

4.54

Service Link

A system design level connection that links a **Service** required by one **ASC** to a **Service** provided by another **ASC**.

A **Service**, provided or required by an **ASC**, may have multiple **Service Links**, which through a ranking system define alternative system connectivity in support of reconfiguration.

4.55

Service Operation

A Service Operation defined in a Service Definition.

A **Service** is implemented by one or more **Service Operations**.

A Service Operation is identified as either a Request-Response, Event or Versioned Data.

4.56

ECOA Software Platform

The software that implements the **Infrastructure**.

4.57

ECOA Specification

Specification that defines the essential technical characteristics of ASCs and ECOA Platforms.

4.58

ECOA Stack

An ECOA Stack is the ECOA Platform Integration Code and OS/ Middleware executing on a single Computing Node.

One ECOA Stack may communicate with another via the ECOA Logical Interface.

ECOA Standard

A formal published subset of the **ECOA Specification**.

4.60

ECOA Supervision Module

An **ECOA Supervision Module** has the responsibility of managing an **ASC**, including the management of other **ECOA Modules** that make up that **ASC**.

The **ECOA Supervision Module** has additional operations in the **Container Interface** in order to enable it to achieve this.

There is only one ECOA Supervision Module per ASC.

4.61

ECOA System

A computing system executing ECOA applications running on one or more ECOA Platforms.

4.62

Timestamps

Information provided by the **Infrastructure** which indicates when data was written and events, requests and responses were sent.

4.63

Trigger Instance

A design element, implemented by the **Infrastructure**, characterised as a Module that emits an **Event**, at a period specified at design time.

4.64

ECOA Validation Suites

A suite of software that supports confirmation of an **ECOA Platform's** compliance with the **ECOA Standard**.

4.65

Versioned Data

Version Data is a mechanism for making versions of locally held data sets available to **Module Instances** throughout an **ECOA System**. This is achieved through the publication and distribution of data sets to identified subscribers.

Readers work on local copies of the data that remain consistent throughout a read transaction.

Writers are able to modify data locally before committing or cancelling any updates to end a transaction.

4.66

Warm Start Context

A data object specific to a **Module Instance**, which allows the **ECOA Module** to be instantiated more than once and to be restarted in a warm mode with private data it has previously saved.

The warm start context holds all the private data that is used:

• by a **Container** instance and the **Infrastructure** to handle the **Module Instance** (**Infrastructure**-level technical data),

 by the Module Instance itself to support its functions (user-defined local private data) after its warm restart. The user-defined local private data has been previously saved by the Module Instance itself.

The construction for the data structure defining the **warm start context** is defined by language-specific bindings.

4.67

XML Metamodel

XML Metamodel defines the data model used to describe ECOA artefacts.

5 Abbreviations

APEX Application Express

API Application Programming Interface

ASAAC Allied Standards Avionics Architecture Council

ASC Application Software Component

ECOA European Component Oriented Architecture. ECOA® is a registered trademark.

ELI ECOA® Logical Interface

OS Operating System

PINFO Persistent Information

POSIX Portable Operating System Interface

QoS Quality of Service

XML eXtensible Markup Language

6 ECOA Terms in Context

Figure 1 illustrates the ECOA terms in the context of a system implementation.

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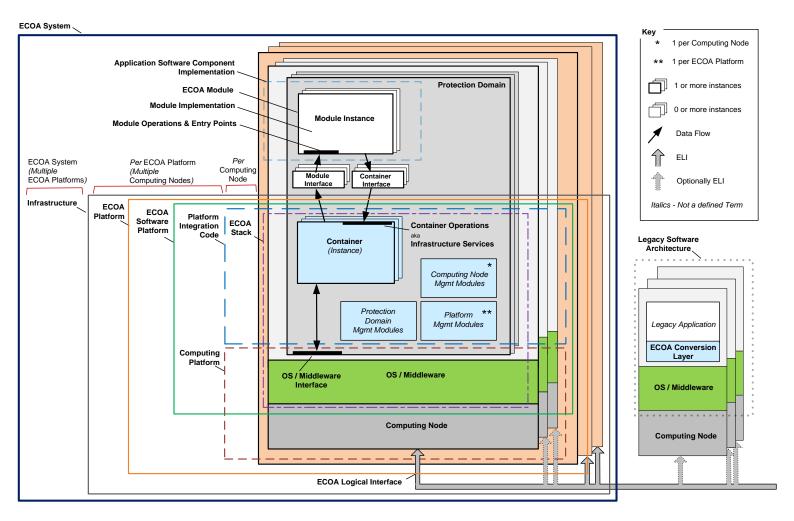


Figure 1 Scope of ECOA Terms within a System Implementation