

European Component Oriented Architecture (ECOA®) Collaboration Programme: Architecture Specification Part 10: Ada Language Binding

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Note: This specification represents the output of a research programme and contains mature high-level concepts, though low-level mechanisms and interfaces remain under development and are subject to change. This version of documentation is recommended as appropriate for limited lab-based evaluation only. Product development should rely on the DefStan or BNAE publications of the ECOA standard.

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0 Introduction

This Architecture Specification provides the specification for creating ECOA®-based systems. It describes the standardised programming interfaces and data-model that allow a developer to construct an ECOA®-based system. It uses terms defined in the Definitions (Architecture Specification Part 2). The details of the other documents comprising the rest of this Architecture Specification can be found in Section 3.

This document is Part 10 of the Architecture Specification, and describes the Ada 95 (reference ISO/IEC 8652:1995(E) with COR.1:2000) language binding for the Module and Container APIs that facilitate communication between the Module Instances and their Container in an ECOA® system.

The document is structured as follows:

- Section 6 describes the Module to Language Mapping;
- Section 7 describes the method of passing parameters;
- Section 8 describes the Module Context;
- Section 9 describes the basic types that are provided and the types that can be derived from them;
- Section 10 describes the Module Interface;
- Section 11 describes the Container Interface;
- Section 12 describes the Container Types;
- Section 13 describes the External Interface;
- Section 14 provides a reference Ada specification for the ECOA[®] package, usable in any Ada binding implementation;

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1 Scope

This Architecture Specification specifies a uniform method for design, development and integration of software systems using a component oriented approach.

2 Warning

This specification represents the output of a research programme and contains mature high-level concepts, though low-level mechanisms and interfaces remain under development and are subject to change. This standard of documentation is recommended as appropriate for limited lab-based evaluation only. Product development based on this standard of documentation is not recommended.

3 Normative References

Architecture Specification IAWG-ECOA-TR-001 / DGT 144474

Part 1 Issue 5

Architecture Specification Part 1 – Concepts

Architecture Specification IAWG-ECOA-TR-012 / DGT 144487

Part 2 Issue 5

Architecture Specification Part 2 - Definitions

Architecture Specification IAWG-ECOA-TR-007 / DGT 144482

Part 3 Issue 5

Architecture Specification Part 3 - Mechanisms

Architecture Specification IAWG-ECOA-TR-010 / DGT 144485

Part 4 Issue 5

Architecture Specification Part 4 – Software Interface

Architecture Specification IAWG-ECOA-TR-008 / DGT 144483

Part 5 Issue 5

Architecture Specification Part 5 – High Level Platform

Requirements

Architecture Specification IAWG-ECOA-TR-006 / DGT 144481

Part 6 Issue 5

Architecture Specification Part 6 – ECOA® Logical Interface

Architecture Specification IAWG-ECOA-TR-011 / DGT 144486

Part 7 Issue 5

Architecture Specification Part 7 – Metamodel

Architecture Specification IAWG-ECOA-TR-004 / DGT 144477

Part 8 Issue 5

Architecture Specification Part 8 – C Language Binding

Architecture Specification IAWG-ECOA-TR-005 / DGT 144478

Part 9 Issue 5

Architecture Specification Part 9 – C++ Language Binding

Architecture Specification IAWG-ECOA-TR-003 / DGT 144476

Part 10 Issue 5

Architecture Specification Part 10 - Ada Language Binding

Architecture Specification IAWG-ECOA-TR-031 / DGT 154934

Part 11

Issue 5

Architecture Specification Part 11 - High Integrity Ada Language

Binding

ISO/IEC 8652:1995(E) Ada95 Reference Manual

with COR.1:2000 Issue 1

ISO/IEC 9899:1999(E) Programming Languages – C
ISO/IEC 14882:2003(E) Programming Languages C++

SPARK_LRM The SPADE Ada Kernel (including RavenSPARK) Issue 7.3

4 Definitions

For the purpose of this standard, the definitions given in Architecture Specification Part 2 apply.

5 Abbreviations

API Application Programming Interface

ECOA European Component Oriented Architecture. ECOA® is a registered trademark.

PINFO Persistent Information

UK United Kingdom

UTC Coordinated Universal Time
XML eXtensible Markup Language

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6 Module to Language Mapping

This section gives an overview of the Module and Container APIs, in terms of filename and the overall structure of the files.

The Ada 95 language allows tagged types (which allow object-oriented behaviour), however the Ada bindings will not use tagged types. This corresponds to traditional use within the avionics industry in the UK. Therefore the mapping is similar to C, apart from support for proper namespacing using Packages. The filename mapping is specified in Table 1.

The Module Interface will be composed of a set of procedures corresponding to each entry-point of the Module Implementation. The declaration of these procedures will be accessible in a package spec file called #module impl name#.ads.

The Container Interface will be composed of a set of procedures corresponding to the required operations. The declaration of these procedures will be accessible in a package spec file called #module impl name# Container.ads.

The Container Types will be composed of the types which the Module Implementation needs in order to declare, use and store various handles. The declaration of these types will be accessible in a package spec file called #module impl name# Container Types.ads.

A dedicated structure named Context_Type, and called Module Context structure in the rest of the document will be generated by the ECOA toolchain in the Module Container specification (#module_impl_name#_Container.ads) and shall be extended by the Module implementer to contain all the user variables of the Module. This structure will be allocated by the Container before Module Instance start-up and passed to the Module Instance in each activation entry-point (i.e. received events, received request-response and asynchronous request-response sent call-back).

Figure 1 shows the relationship between the Ada files mentioned above, whilst Table 1 shows the filename mappings.

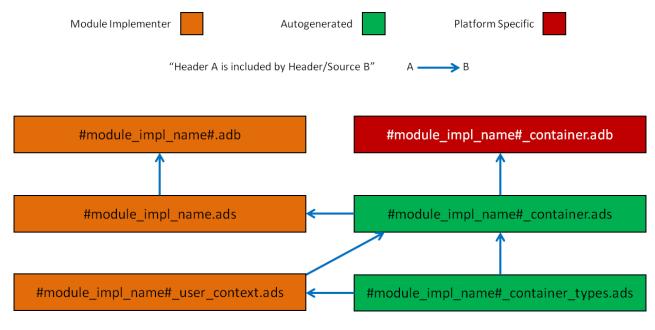


Figure 1 Ada Files Organization

Table 1 Filename Mapping for Ada 95

| Filename | Use |
|---|---|
| #module_impl_name#.ads | Package #module_impl_name# specifies the Module interface. |
| #module_impl_name#.adb | Package body #module_impl_name# implements the Module interface. |
| <pre>#module_impl_name#_Container.{ads adb}</pre> | Package #module_impl_name#_Container specifies and implements the Container Interface (functions provided by the Container and callable by the Module). It also specifies the standard Module context information. The Container may actually be a collection of source files depending upon the platform implementation. |
| <pre>#module_impl_name#_Container_Types.ads</pre> | Package #module_impl_name#_Container_Types specifies Container Types declaration (Container-level data types usable by the Module). These types are related to the Container for a Module Implementation and are functionally related to the #module_impl_name#_Container namespace, however the Ada language requires the types to be declared in a package that matches the filename i.e. #module_impl_name#_Container_Types. |
| #module_impl_name#_User_Context.ads | Extensions to Module Context. These types are related to the Module Implementation and are functionally related to the #module_impl_name# namespace, however the Ada language requires the types to be declared in a package that matches the filename i.e. #module_impl_name#_User_Context. |

Templates for the files in Table 1 are provided below:

6.1 Module Interface Template

```
with #module impl name# Container;
-- Include Container Types
with #module impl name# Container Types;
-- Include User Context
with #module impl name# User Context;
package #module_impl name# is
  procedure INITIALIZE Received
    (Context : in out #module impl name# Container.Context Type);
  procedure START Received
     (Context : in out #module impl name# Container.Context Type);
  procedure STOP Received
     (Context : in out #module impl name#_Container.Context_Type);
  procedure SHUTDOWN Received
     (Context : in out #module impl name# Container.Context Type);
  procedure REINITIALIZE Received
     (Context : in out #module impl name# Container.Context Type);
   -- Event operation handlers specifications
   #list of event operations specifications#
   -- Request-Response operation handlers specifications
   #list of request response operations specifications#
   -- Versioned Data Notifying operation handlers specifications
   #list of versioned data notifying operations specifications#
   -- If this is a Supervision module then additional APIs are declared
   -- Supervision Module API for lifecycle operations (one set per
   -- non-supervision module instance, following the order that the module
   -- instances are defined in the XML)
   -- lifecycle notification #module instance name#
       error notification #module instance name#
   -- Supervision Module API for lifecycle operations (one per trigger
   -- instance
      lifecycle notification #module instance name#
   -- Supervision Module API for lifecycle operations (one per dynamic
```

```
-- trigger instance)
-- lifecycle_notification__#module_instance_name#

-- Availability Changed API call specification(s) if this is a supervision
-- module and the component requires at least one service
#list_of_service_availability_changed_call_specifications#

-- Provider Changed API call specification(s) if this is a supervision
-- module and the component requires at least one service
#list_of_service_provider_changed_call_specifications#

-- Error notification handlers specifications for supervised modules if this
-- module is a supervision module
#list_of_error_notification_operations_specifications#

-- Error notification handler specification if this module is a Fault
-- Handler
#error_notification_operation_specification#

end #module_impl_name#;
```

```
-- @file #module impl name#.adb
-- Module Interface package for Module #module impl name#
-- Generated automatically from specification; do not modify here
-- autogenerated by the ECOA toolset and filled in by the module
-- developer.
-- Standard ECOA Types
with ECOA;
-- Additionally Created Types
with #additionally created types#;
-- Include Container Types
with #module impl name# Container Types;
-- Include Container
with #module impl name# Container;
-- Additional children or other packages implementing the module
with #additional with clauses#;
package body #module impl name# is
   -- Event operation handlers
```

```
#list_of_event_operations#

-- Request-Response operation handlers
#list_of_request_response_operations#

-- Lifecycle operation handlers
#list_of_lifecycle_operations#

-- Error notification handlers specifications for supervised modules if this
-- module is a supervision module
#list_of_error_notification_operations_specifications#

-- Error notification handler specification if this module is a Fault
-- Handler
#error_notification_operation_specification#
end module_impl_name#;
```

6.2 Container Interface Template

```
- @file #module impl name# Container.ads
-- Container Interface package specification for Module #module impl name#
 - Generated automatically from specification; do not modify here
-- Standard ECOA Types
with ECOA;
-- Additionally Created Types
with #additionally created types#;
-- Include Container Types
with #module impl name# Container Types;
-- Include module user context
with #module impl name# User Context;
package #module impl name# Container is
   -- Module Implementation Context data type is specified here. This enables a
   -- module instance to hold its own private data in a non-OO fashion.
   type Context Type is record
      -- Standard Container context information
      Operation Timestamp : ECOA.Timestamp Type;
```

```
-- A hook to implementation dependant private data
   Platform Hook : System.Address;
   -- Information that is private to a module implementation
   User Context
                      : #module impl name# User Context.User Context Type;
   Warm Start Context
     #module impl name# User Context.Warm Start Context Type;
end record;
procedure Log Trace
  (Context : in out Context Type;
        : in
               ECOA.Log Type);
procedure Log Debug
  (Context : in out Context Type;
  Log : in ECOA.Log Type);
procedure Log Info
  (Context : in out Context Type;
         : in ECOA.Log Type);
  Log
procedure Log Warning
  (Context : in out Context Type;
       : in ECOA.Log Type);
procedure Raise Error
  (Context : in out Context Type;
         : in ECOA.Log Type);
   Log
procedure Raise Fatal Error
  (Context : in out Context Type;
       : in
               ECOA.Log Type);
procedure Get_Relative_Local_Time
                     : in out Context_Type;
   Relative Local Time : out ECOA.HR Time Type);
procedure Get UTC Time
  (Context : in out Context_Type;
   UTC Time : out ECOA.Global Time Type;
               out ECOA.Return Status Type);
```

```
procedure Get Absolute System Time
  (Context
                        : in out Context Type;
   Absolute System Time :
                            out ECOA.Global Time Type;
                             out ECOA. Return Status Type);
procedure Get Relative Local Time Resolution
  (Context
                                  : in out Context Type;
  Relative Local Time Resolution : out ECOA.Duration);
procedure Get_UTC_Time_Resolution
  (Context
                       : in out Context Type;
   UTC Time Resolution : out ECOA.Duration);
procedure Get Absolute System Time Resolution
                                   : in out Context Type;
  Absolute System Time Resolution : out ECOA.Duration);
-- Event operation call specifications
#event operation call specifications#
-- Request-response call specifications
#request response call specifications#
-- Versioned data call specifications
#versioned data call specifications#
-- Functional parameters call specifications
#properties call specifications#
-- Recovery action service API call specification if this is a Fault Handler
-- module
#recovery action call specification#
-- Get Service Availability API call specification(s) if this is a
-- supervision module and the component requires at least one service
#list_of_get_service_availability_call_specifications#
-- Set Service Availability API call specification(s) if this is a
-- supervision module and the component provides at least one service
#list of set service availability call specifications#
-- If this is a Supervision module then additional APIs are declared
-- Supervision Module API for lifecycle operations (one set per non-
-- supervision module instance, following the order that the module
```

```
-- instances are defined in the XML, then trigger instance, then
-- dynamic trigger instance)
-- get_lifecycle_state_#module_instance_name#
-- STOP__#module_instance_name#
-- START__#module_instance_name#
-- INITIALIZE__#module_instance_name#
-- SHUTDOWN__#module_instance_name#
-- Persistent Information management operations
#PINFO_read_call_specifications#
#PINFO_write_call_specifications#
#PINFO_seek_call_specifications#
-- Context management operation
#Save_Warm_Start_Context_operation#
```

6.3 Container Types Template

```
-- @file #module impl name# Container Types.ads
-- Container Types package specification for Module #module impl name#
- Generated automatically from specification; do not modify here
-- Standard ECOA Types
with ECOA;
package #module impl name# Container Types is
   -- The following describes the data types generated with regard to APIs:
   -- For any Versioned Data Read Access: data handle
   -- For any Versioned Data Write Access: data_handle
   -- If this is a Supervision module then additional data types are declared:
   -- Service Availability API:
    -- if the component has at least one required service
     -- reference id enumeration
    -- if the component has at least one provided service
     -- service id enumeration
end #module impl name# Container Types;
```

6.4 User Module Context Template

```
-- @file #module impl name# User Context.ads
-- This is the module implementation private user context data type
-- that is included in the module context.
-- Standard ECOA Types
with ECOA;
-- Additionally Created Types
with #additionally created types#;
-- Include Container Types
with #module_impl_name#_Container_Types;
package #module impl name# User Context is
   type User Context Type is record
       -- Declare the User Module Context "local" data here.
  end record;
  type Warm_Start_Context_Type is record
      -- Declare the Module Warm Start Context "local" data here.
   end record;
end module impl name# User Context;
```

Data declared within the Module User Context and the Module Warm Start Context can be of any type.

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7 Parameters

In the Ada programming language, the manner in which parameters are passed is specified as 'in', 'out' or 'in out'. 'in' Parameters are only passed into a procedure; 'out' parameters are only passed out from a procedure; and 'in out' parameters are passed in, modified and passed out from a procedure. The compiler then makes an appropriate choice as to whether to pass-by-value or pass-by-reference.

Table 2 Parameter Typing

| | Input parameter | Output parameter | Input and Output parameter |
|--------------|-----------------|------------------|----------------------------|
| Simple type | in | out | in out |
| Complex type | in | out | in out |

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8 Module Context

In the Ada language binding, the Module Context is a structure which holds both the user local data (called "User Module Context" and "Warm Start Context") and Infrastructure-level technical data (which is implementation dependant). The structure is defined in the Container Interface.

The following shows the Ada syntax for the Module Context:

```
_____
-- @file "#module impl name# Container.ads"
-- Container package specification for Module #module impl name#
-- Generated automatically from specification; do not modify here
with System;
-- Standard ECOA Types
with ECOA;
-- Include Container Types
with #module impl name# Container Types;
-- Additionally Created Types
with #additionally created types#;
-- Include module user context
with #module impl name# User Context;
package #module impl name# Container is
  -- Module Implementation Context data type is specified here. This enables a
  -- module instance to hold its own private data in a non-OO fashion.
  type Context Type is record
     -- Standard context information
     Operation Timestamp : ECOA. Timestamp Type;
     -- A hook to implementation dependant private data
     Platform Hook : System.Address;
     -- Information that is private to a module implementation
     User Context: #module impl name# User Context.User Context Type;
     Warm Start Context :
       #module impl name# User Context.Warm Start Context Type;
  end record;
end #module impl name# Container;
```

8.1 User Module Context

The Ada syntax for the user context is shown below (including an example data item; My_Counter) and the Module Warm Start Context (including an example data item My_Data and validity flag Warm_Start_Valid:

```
______
-- @file "#module_impl_name#_User_Context.ads"
-- This is the module implementation private user context data type
-- that is included in the module context.
-- Standard ECOA Types
with ECOA;
-- Include Container Types
with #module impl name# Container Types;
-- Additionally Created Types
with #additionally created types#;
package #module impl name# User Context is
  type User Context Type is record
     -- Example user context
  My Counter : Integer;
  end record;
  type Warm Start Context Type is record
     -- Example warm start context
     Warm Start Valid : ECOA.Boolean 8 Type; -- example of validity flag
  My Data : Unsigned Long;
  end record;
end module impl name# User Context;
```

EXAMPLE The following illustrates the usage of the Module context in the entry-point corresponding to an event-received:

```
--- @file "#module_impl_name#.adb"
-- Generic operation implementation example
--- Standard ECOA Types
with ECOA;
-- Additionally Created Types
with #additionally_created_types#;
-- Include Container Types
```

```
with #module impl name# Container Types;
-- Include Container
with #module impl name# Container;
-- Additional children or other packages implementing the module
with #additional with clauses#;
package body #module impl name# is
  procedure #operation name# Received
     (Context : in out #module impl name# Container.Context Type;
      #event parameters#)
   is
  begin
      -- To be implemented by the module.
      -- Increments a local user defined counter.
      Context.User Context.My Counter := Context.User Context.My Counter + 1;
   end #operation name# Received;
end module impl name#;
```

The user extensions to Module Context need to be known by the Container in order to allocate the required memory area. This means that the component supplier is requested to provide the associated header file. If the supplier does not want to divulge the original contents of the header file, then:

- It may be replaced by an array with a size equivalent to the original data; or
- Memory management may be dealt with internally to the code, using memory allocation functions, however the current Architecture Specification does not specify any memory allocation function. So, this case may lead to non-portable code.

To extend the Module Context structure, the Module implementer shall define the User Module Context structure, named <code>#module_impl_name#_User_Context</code>, in a package spec file called <code>#module_impl_name#_User_Context.ads</code>. All the private data of the Module Implementation shall be added as members of this record, and will be accessible within the "User_Context" field of the Module Context.

The Module Context structure will be passed by the Container to the Module as the first parameter for each operation (i.e. received events, received request-response and asynchronous request-response sent callback). The Module Context defines the instance of the Module being invoked by the operation. This structure shall be passed by the Module to all Container interface API functions it can call.

The Module Context will also be used by the Container to automatically timestamp operations on the emitter/requester side using an ECOA-provided attribute called <code>operation_timestamp</code>. The Container also provides a utility function to retrieve this from the Module Instance Context. The way this structure is populated by the ECOA infrastructure is detailed in reference ISO/IEC 8652:1995(E) with COR.1:2000.

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9 Types

This section describes the convention for creating namespaces, and how the ECOA basic types and derived types are represented in Ada.

9.1 Filenames and Namespace

The type definitons are contained within one or more namespaces: all types for specific namespace defined in #namespace1#[__#namespacen#].types.xml shall be placed in a file called #namespace1#[-#namespacen#].ads.

Below is an example of a simple type being defined within a nested namespace in Ada.

```
-- @file #namespace1#[-#namespacen#].ads
-- Data-type declaration file
-- Generated automatically from specification; do not modify here
--

package #namespace1#[.#namespacen#] is

type #simple_type_name# is new #basic_type_name# range #min# .. #max#;

end #namespace1#[.#namespacen#];
```

9.2 Basic Types

Basic types in Ada 95, shown in Table 3, shall be located in the "ECOA" namespace and hence in ECOA.ads.

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Table 3 Ada 95 Basic Types

| ECOA Basic Type | Ada 95 Type |
|-----------------|-----------------------|
| ECOA:boolean8 | ECOA.Boolean_8_Type |
| ECOA:int8 | ECOA.Signed_8_Type |
| ECOA:char8 | ECOA.Character_8_Type |
| ECOA:byte | ECOA.Byte_Type |
| ECOA:int16 | ECOA.Signed_16_Type |
| ECOA:int32 | ECOA.Signed_32_Type |
| ECOA:int64 | ECOA.Signed_64_Type |
| ECOA:uint8 | ECOA.Unsigned_8_Type |
| ECOA:uint16 | ECOA.Unsigned_16_Type |
| ECOA:uint32 | ECOA.Unsigned_32_Type |
| ECOA:uint64 | ECOA.Unsigned_64_Type |
| ECOA:float32 | ECOA.Float_32_Type |
| ECOA:double64 | ECOA.Float_64_Type |

Ada provides the 'First and 'Last attributes, so there is no requirement to refer to explicit constants for the maximum and minimum values of the type range.

All basic types shall be specified with a representation clause to ensure they occupy the correct number of bits, and have the correct alignment. Derived Types

9.2.1 Simple Types

The Ada syntax for a Simple Type called "#simple_type_name#" with an optional restricted range, which is derived from a Basic Type is:

```
type #simple_type_name# is new #basic_type_name# range #min# .. #max#;
```

9.2.2 Constants

The syntax for declaring a constant called "#constant name#" of type #type name# in Ada is as follows:

```
#constant_name# : constant #type_name# := #constant_value#;
```

Where #constant value# is either an integer or a floating-point value, compatible with the type.

9.2.3 Enumerations

For an enumerated type named #enum_type_name#, a set of constants named from #enum_value_name_1# to #enum_value_name_n# are defined with a set of optional values named #enum_value_value_1# to #enum_value_value_n#. The syntax is defined below.

The order of fields in the type shall follow the order of fields in the XML definition.

```
type #enum_type_name# is new #base_type_name#;
#enum_type_name#_#enum_value_name_1# : constant #enum_type_name# :=
    #enum_value_value_1#;
#enum_type_name#_#enum_value_name_2# : constant #enum_type_name# :=
    #enum_value_value_2#;
--...
#enum_type_name#_#enum_value_name_n# : constant #enum_type_name# :=
    #enum_type_name#_#enum_value_name_n# : constant #enum_type_name# :=
    #enum_value_value_n#;
```

Where:

- #enum_value_name_X# is the name of a label
- #enum_value_value_X# is the optional value of the label. If not set, this value is computed from the previous label value, by adding 1 (or set to 0 if it is the first label of the enumeration).

9.2.4 Records

The Ada syntax for a record type named #record_type_name# with a set of fields named #field_name1# to #field_namen# of given types #data_type_1# to #data_type_n# is given below.

The order of fields in the Ada record shall follow the order of fields in the XML definition.

```
type #record_type_name# is
    record
    #field_name1# : #data_type_1#;
    #field_name2# : #data_type_2#;
    --...
    #field_namen# : #data_type_n#;
    end record;
```

9.2.5 Variant Records

The syntax for a variant record named #variant record type name# containing:

- a set of fields (named #field_name1# to #field_namen#) of given types #data_type_1# to #data type n#
- optional fields (named #optional_field_name1# to #optional_field_namen#) of type (#optional_type_name1# to #optional_type_name#) with selector #selector_name# of type #selector_type_name#

is given below.

The order of fields in the Ada record shall follow the order of fields in the XML definition.

```
-- #selector_type_name# can be of any simple basic type, or an enumeration

type #variant_record_type_name# (#selector_name# : #selector_type_name#) is
    record
    #field_name1# : #data_type_1#;
```

```
#field_name2# : #data_type_2#;
--...

#field_namen# : #data_type_n#;

case #selector_name# is

   when #selector_value_constant1# =>
        #optional_field_name1# : #optional_type_name1#;

   when #selector_value_constant2# =>
        #optional_field_name2# : #optional_type_name2#;
--...

   when #selector_value_constantn# =>
        #optional_field_namen# : #optional_type_namen#;
   end case;
end record;
```

9.2.6 Fixed Arrays

The Ada syntax for a fixed array named #array_type_name# of #max_number# elements with index range 0 to #max_number#-1, and with elements of type #data_type_name# is given below. The index to an array must be specified as a distinct type.

```
type #array_type_name#_Index is new ECOA.Unsigned_32_Type range
0..#max_number#-1;
type #array_type_name# is array (#array_type_name#_Index) of #data_type_name#;
```

9.2.7 Variable Arrays

The Ada syntax for a variable array (named #var_array_type_name#) of #max_number# elements with index range 0 to #max_number#-1, and with elements of type #data_type_name# and a current size of Current Size is given below.

```
type #var_array_type_name#_Size is new ECOA.Unsigned_32_Type range
    0..#max_number#;
subtype #var_array_type_name#_Index is #var_array_type_name#_Size range
    0..#max_number#-1;
type #var_array_type_name#_Data is array (#var_array_type_name#_Index) of
    #data_type_name#;

type #var_array_type_name# is
    record
    Current_Size : #var_array_type_name#_Size;
    Data : #var_array_type_name#_Data;
    end record;
```

9.3 Predefined Types

The data types described in the following sections are also defined in the ECOA namespace.

9.3.1 ECOA:return_status

In Ada ECOA: return_status translates to ECOA.Return_Status_Type, with the enumerated values shown below:

```
package ECOA is
  type Return Status Type is new Unsigned 32 Type;
  Return Status Type OK
                                             : constant Return Status Type
    := 0;
  Return Status Type INVALID HANDLE : constant Return Status Type
  Return Status Type DATA NOT INITIALIZED : constant Return Status Type
  Return_Status_Type_NO_DATA
                                        : constant Return Status Type
    := 3;
  Return Status_Type_INVALID_IDENTIFIER : constant Return_Status_Type
  Return Status Type NO RESPONSE : constant Return Status Type
  Return Status Type OPERATION ALREADY PENDING : constant Return Status Type
  Return Status Type INVALID SERVICE ID : constant Return Status Type
  Return Status Type CLOCK_UNSYNCHRONIZED : constant Return_Status_Type
  Return Status Type INVALID TRANSITION : constant Return Status Type
  Return Status Type RESOURCE NOT AVAILABLE : constant Return Status Type
  Return Status Type OPERATION NOT AVAILABLE : constant Return Status Type
  Return Status Type PENDING STATE TRANSITION : constant Return Status Type
  Return Status Type INVALID PARAMETER : constant Return Status Type
    := 13;
end ECOA;
```

9.3.2 ECOA:hr_time

The binding for hr_time makes use of ECOA:Seconds and ECOA:Nanoseconds types (section 9.3.16), and is defined as:

```
package ECOA is ...
```

```
type HR_Time_Type is
    record
        Seconds : Seconds_Type;
        Nanoseconds : Nanoseconds_Type;
    end record;
    for HR_Time_Type'size use 64;
    for HR_Time_Type'Alignment use 4;
    ...
end ECOA;
```

9.3.3 ECOA:global_time

The binding for global_time makes use of ECOA:Seconds and ECOA:Nanoseconds types (section 9.3.16), and is defined as:

```
package ECOA is
    ...
    type Global_Time_Type is
        record
        Seconds : Seconds_Type;
        Nanoseconds : Nanoseconds_Type;
        end record;
    for Global_Time_Type'size use 64;
    for Global_Time_Type'Alignment use 4;
    ...
end ECOA;
```

9.3.4 ECOA:duration

The binding for duration makes use of ECOA:Seconds and ECOA:Nanoseconds types (section 9.3.16), and is defined as:

```
package ECOA is
    ...
    type Duration_Type is
        record
        Seconds : Seconds_Type;
        Nanoseconds : Nanoseconds_Type;
        end record;
    for Duration_Type'size use 64;
    for Duration_Type'Alignment use 4;
    ...
end ECOA;
```

9.3.5 ECOA:timestamp

The binding for timestamp makes use of ECOA:Seconds and ECOA:Nanoseconds types (section 9.3.16), and is defined as:

```
package ECOA is
    ...
    type Timestamp_Type is
    record
        Seconds : Seconds_Type;
        Nanoseconds : Nanoseconds_Type;
    end record;
    for Timestamp_Type'size use 64;
    for Timestamp_Type'Alignment use 4;
    ...
end ECOA;
```

9.3.6 ECOA:log

The syntax for a log is:

```
package ECOA is
  type Log Elements Size Type is range 0..256;
   for Log_Elements_Size'size use 32;
  for Log Elements Size'Alignment use 4;
   subtype Log_Elements_Index_Type is Log_Elements_Size_Type range 0..255;
  type Log Elements Type is array (Log Elements Index Type) of
    ECOA.Character 8 Type;
   for Log Elements Type'size use 2048;
   for Log Elements Type'Alignment use 4;
   type Log_Type is
     record
         Current_Size : Log_Elements_Size_Type;
                 : Log Elements Type;
     end record;
   for Log Type'size use 2080;
   for Log Type'Alignment use 4;
end ECOA;
```

9.3.7 ECOA:module_states_type

In Ada ECOA: module_states_type translates to ECOA. Module_States_Type, with the enumerated values shown below:

```
package ECOA is
    ...
    type Module_States_Type is new Unsigned_32_Type;
    Module_States_Type_IDLE : constant Module_States_Type := 0;
    Module_States_Type_READY : constant Module_States_Type := 1;
    Module_States_Type_RUNNING : constant Module_States_Type := 2;
    ...
end ECOA;
```

9.3.8 ECOA:module_error_type

In Ada ECOA: module_error_type translates to ECOA. Module_Error_Type, with the enumerated values shown below:

```
package ECOA is
...
   type Module_Error_Type is new Unsigned_32_Type;
   Module_Error_Type_ERROR : constant Module_Error_Type := 0;
   Module_Error_Type_FATAL_ERROR : constant Module_Error_Type := 1;
   ...
end ECOA;
```

9.3.9 ECOA:error_id

In Ada the syntax for an ECOA: error id is:

```
package ECOA is
    ...
    type Error_Id_Type is new Unsigned_32_Type;
    ...
end ECOA;
```

9.3.10 ECOA:asset_id

In Ada the syntax for an ECOA: asset id is:

```
package ECOA is
...
   type Asset_Id_Type is new Unsigned_32_Type;
...
end ECOA;
```

In Ada the ECOA: asset_id definitions will be generated in a file named ECOA-FaultHandler.ads using the following syntax:

```
-- File ECOA-FaultHandler.ads
package ECOA.FaultHandler is
  type IDs_Type is new ECOA.Unsigned_32_Type;
  IDs_Type_CMP_#component instance name1# : constant IDs_Type := #CMP_ID1#;
  IDs_Type_CMP_#component instance name2# : constant IDs_Type := #CMP_ID2#;
  IDs Type CMP #component instance nameN# : constant IDs Type := #CMP IDN#;
  IDs_Type_PD #protection domain name1# : constant IDs_Type := #PD_ID1#;
  IDs Type PD #protection domain name2# : constant IDs Type := #PD ID2#;
  IDs_Type_PD #protection domain nameN# : constant IDs_Type := #PD_IDN#;
  IDs Type NOD #computing node name1# : constant IDs Type := #NOD ID1#;
  IDs_Type_NOD #computing node name2# : constant IDs_Type := #NOD_ID2#;
  IDs Type NOD #computing node nameN# : constant IDs Type := #NOD IDN#;
  IDs Type PF #computing platform name1# : constant IDs Type := #PF ID1#;
  IDs Type PF #computing platform name2# : constant IDs Type := #PF ID2#;
  IDs_Type_PF_#computing platform nameN# : constant IDs_Type := #PF_IDN#;
  IDs_Type_SOP_#service operation name1# : constant IDs_Type := #ELI_UID#;
  IDs_Type_SOP_#service operation name2# : constant IDs_Type := #ELI_UID#;
  IDs Type SOP #service operation nameN# : constant IDs Type := #ELI UID#;
  IDs_Type_DEP_#deployment name1# : constant IDs_Type := #DEP_ID1#;
  IDs Type DEP #deployment name2# : constant IDs Type := #DEP ID2#;
  IDs_Type_DEP_#deployment nameN# : constant IDs_Type := #DEP_IDN#;
end ECOA.ErrorHandler;
```

9.3.11 ECOA:asset type

In Ada ECOA: asset type translates to ECOA. Asset Type, with the enumerated values shown below:

```
package ECOA is
...
   type Asset_Type is new Unsigned_32_Type;
   Asset_Type_COMPONENT : constant Asset_Type := 0;
```

```
Asset_Type_PROTECTION_DOMAIN : constant Asset_Type := 1;
Asset_Type_NODE : constant Asset_Type := 2;
Asset_Type_PLATFORM : constant Asset_Type := 3;
Asset_Type_SERVICE : constant Asset_Type := 4;
Asset_Type_DEPLOYMENT : constant Asset_Type := 5;
...
end ECOA;
```

9.3.12 ECOA:error_type

In Ada ECOA: error_type translates to ECOA. Error_Type, with the enumerated values shown below:

```
package ECOA is
   type Error Type is new Unsigned 32 Type;;
   Error Type RESOURCE NOT AVAILABLE : constant Error Type := 0;
   Error Type UNAVAILABLE
                                    : constant Error Type := 1;
   Error Type MEMORY VIOLATION
                                   : constant Error Type := 2;
   Error_Type_NUMERICAL_ERROR
                                     : constant Error_Type := 3;
   Error_Type_ILLEGAL_INSTRUCTION : constant Error_Type := 4;
                                     : constant Error_Type := 5;
   Error Type STACK OVERFLOW
  Error_Type_DEADLINE_VIOLATION : constant Error_Type := 6;
   Error Type OVERFLOW
                                     : constant Error Type := 7;
   Error Type UNDERFLOW
                                     : constant Error Type := 8;
  Error_Type_ILLEGAL_INPUT_ARGS : constant Error_Type := 9;
Error_Type_ILLEGAL_OUTPUT_ARGS : constant Error_Type := 10;
   Error Type ERROR
                                     : constant Error Type := 11;
   Error Type FATAL ERROR
                                     : constant Error Type := 12;
   Error_Type_HARDWARE_FAULT
                                     : constant Error Type := 13;
   Error_Type_POWER FAIL
                                     : constant Error Type := 14;
   Error_Type_COMMUNICATION_ERROR : constant Error_Type := 15;
Error_Type_INVALID_CONFIG : constant Error_Type := 16;
   Error Type INITIALISATION PROBLEM: constant Error Type := 17;
   Error Type CLOCK UNSYNCHRONIZED : constant Error Type := 18;
   Error_Type_UNKNOWN_OPERATION : constant Error_Type := 19;
   Error_Type_OPERATION_OVERRATED : constant Error_Type := 20;
   Error Type OPERATION UNDERRATED : constant Error Type := 21;
end ECOA;
```

9.3.13 ECOA:recovery_action_type

In Ada ECOA: recovery_action_type translates to ECOA.Recovery_Action_Type, with the enumerated values shown below:

```
package ECOA is
```

```
type Recovery_Action_Type is new Unsigned_32_Type;
Recovery_Action_Type_SHUTDOWN : constant Recovery_Action_Type := 0;
Recovery_Action_Type_COLD_RESTART : constant Recovery_Action_Type := 1;
Recovery_Action_Type_WARM_RESTART : constant Recovery_Action_Type := 2;
Recovery_Action_Type_CHANGE_DEPLOYMENT : constant Recovery_Action_Type := 3;
...
end ECOA;
```

9.3.14 ECOA:pinfo_filename

The syntax for a log is:

```
package ECOA is
   type Pinfo Filename Elements Size Type is range 0..256;
   for Pinfo Filename Elements Size Type'size use 32;
  for Pinfo Filename Elements Size Type'Alignment use 4;
   subtype Pinfo Filename Elements Index Type is
Pinfo Filename Elements Size Type range 0..255;
   type Pinfo Filename Elements Type is array
     (Pinfo_Filename_Elements_Index_Type) of ECOA.Character_8_Type;
   for Pinfo Filename Elements Type'size use 2048;
   for Pinfo Filename Elements Type'Alignment use 4;
   type Pinfo Filename Type is
      record
         Current Size : Pinfo Filename Elements Size Type;
                      : Pinfo_Filename_Elements_Type;
         Dat.a
      end record;
   for Pinfo Filename Type'size use 2080;
   for Pinfo Filename Type'Alignment use 4;
end ECOA;
```

9.3.15 ECOA:seek_whence_type

In Ada ECOA: seek_whence_type translates to ECOA. Seek_Whence_Type, with the enumerated values shown below:

```
package ECOA is
...
  type Seek_Whence_Type is new Unsigned_32_Type;
  Seek_Whence_Type_SEEK_SET : constant Seek_Whence_Type := 0;
  Seek_Whence_Type_SEEK_CUR : constant Seek_Whence_Type := 1;
```

```
Seek_Whence_Type_SEEK_END : constant Seek_Whence_Type := 2;
...
end ECOA;
```

9.3.16 ECOA:seconds and ECOA:nanoseconds

Seconds and Nanosecond types¹ are defined as follows:

```
package ECOA is
...
   type Seconds_Type is mod 2 ** 32;
   for Seconds_Type'Size use 32;
   for Seconds_Type'Alignment use 4;

   type Nanoseconds_Type is range 0 .. 10 ** 9 - 1;
   for Nanoseconds_Type'Size use 32;
   for Nanoseconds_Type'Alignment use 4;
   ...
end ECOA;
```

9.3.17 ECOA:request_response_id_type

In Ada, the Request Response ID type is defined as follows:

```
package ECOA is
    ...
    type Request_Response_ID_Type is new Unsigned_32_Type;
    ...
end ECOA;
```

9.3.18 ECOA:pinfo size type

In Ada, the PINFO Size type is defined as follows:

```
package ECOA is
    ...
    type PINFO_Size_Type is new Unsigned_32_Type;
    ...
end ECOA;
```

¹ With the difference of C and C++ bindings, the Ada binding defines new types suitable for time management by limiting the possible values of the considered temporal units.

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9.3.19 ECOA:pinfo_offset_type

In Ada, the PINFO Offset type is defined as follows:

```
package ECOA is
    ...
    type PINFO_Offset_Type is new Signed_32_Type;
    ...
end ECOA;
```

9.3.20 ECOA:pinfo_position_type

In Ada, the PINFO Position type is defined as follows:

```
package ECOA is
    ...
    type PINFO_Position_Type is new Unsigned_32_Type;
    ...
end ECOA;
```

10 Module Interface

10.1 Operations

This section contains details of the operations that comprise the Module API i.e. the operations that can invoked by the Container on a Module.

10.1.1 Request-response

10.1.1.1 Request Received

The following is the Ada syntax for invoking a request received by a Module Instance, where <code>#module_impl_name#</code> is the name of the Module Implementation providing the service and <code>#operation_name#</code> is the operation name. The same syntax is applicable for both synchronous and asynchronous request-response operations.

10.1.1.2 Response received

The following is the Ada syntax for an operation used by the Container to send a response to an asynchronous request response operation to the Module Instance that originally issued the request, where #module_impl_name# is the name of the Module Implementation providing the service and #operation_name# is the operation name. (The reply to a synchronous request response is provided by the return of the response).

10.1.2 Versioned Data Updated

The following is the Ada syntax that is used by the Container to inform a Module Instance that reads an item of versioned data that new data has been written.

10.1.3 Event Received

The following is the Ada syntax for an event received by a Module Instance.

```
package #module_impl_name# is

procedure #operation_name#_Received
    (Context : in out #module_impl_name#_Container.Context_Type;
    #event_parameters#);

end #module_impl_name#;
```

10.2 Module Lifecycle

10.2.1 Generic Module API

The following operations are applicable to supervision, non-supervision, Trigger and Dynamic-Trigger Module Instances.

10.2.1.1 Initialize Received

The Ada syntax for a procedure to initialise a Module Instance is:

```
package #module_impl_name# is

procedure INITIALIZE_Received
   (Context : in out #module_impl_name#_Container.Context_Type);
end #module_impl_name#;
```

10.2.1.2 Start_Received

The Ada syntax for a procedure to start a Module Instance is:

```
package #module_impl_name# is

procedure START_Received
    (Context : in out #module_impl_name#_Container.Context_Type);
end #module_impl_name#;
```

10.2.1.3 Stop_Received

The Ada syntax for a procedure to stop a Module Instance is:

```
package #module_impl_name# is

procedure STOP_Received
    (Context : in out #module_impl_name#_Container.Context_Type);
end #module_impl_name#;
```

10.2.1.4 Shutdown_Received

The Ada syntax for a procedure to shutdown a Module Instance is:

```
package #module_impl_name# is

procedure SHUTDOWN_Received
   (Context : in out #module_impl_name#_Container.Context_Type);
```

```
end #module_impl_name#;
```

10.2.1.5 Reinitialize_Received

The Ada syntax for a procedure to reinitialise a Module Instance is:

```
package #module_impl_name# is

procedure REINITIALIZE_Received
    (Context : in out #module_impl_name#_Container.Context_Type);
end #module_impl_name#;
```

10.2.2 Supervision Module API

The Ada syntax for an operation that is used by the Container to notify the supervision Module that a Module/Trigger/Dynamic Trigger has changed state is:

The supervision Module API will contain a Lifecycle Notification procedure for every Module/Trigger/Dynamic Trigger in the Component i.e. the above API will be duplicated for every #module_instance_name# Module/Trigger/Dynamic Trigger in the Component.

ECOA. Module_States_Type is an enumerated type that contains all of the possible lifecycle states of the Module Instance: see section 9.3.7.

10.3 Service Availability

10.3.1 Service Availability Changed

The following is the Ada syntax for an operation used by the Container to invoke a service availability changed operation to a supervision Module Instance. The operation will only be available if the component has one or more required services. The Reference_ID_Type is an enumeration type defined in the Container Interface (Section 12.1.3).

```
-- Include Container Types
with #supervision_module_impl_name#_Container_Types;

package #supervision_module_impl_name# is
```

10.3.2 Service Provider Changed

The following is the Ada syntax for an operation used by the Container to invoke a service provider changed operation to a supervision Module Instance. The operation will only be available if the component has one or more required services. The Reference_ID_Type is an enumeration type defined in the Container Interface (Section 12.1.3).

10.4 Error_notification at application level

The Ada syntax for the Container to report an error to the supervision Module Instance is:

10.5 Error_notification at Fault Handler level

The Ada syntax for the Container to report an error to a Fault Handler is:

```
package #fault_handler_impl_name# is
```

11 Container Interface

This section contains details of the operations that comprise the Container API i.e. the operations that can be called by a Module.

11.1 Operations

11.1.1 Request Response

11.1.1.1 Response Send

The Ada syntax, applicable to both synchronous and asynchronous request response operations, for sending a reply is:

The ID parameter is that which was passed in during the invocation of the request received operation.

11.1.1.2 Synchronous Request

The Ada syntax for a Module Instance to perform a synchronous request response operation is:

```
package #module_impl_name#_Container is

procedure #operation_name#_Request_Sync
    (Context : in out Context_Type;
    #request_parameters#;
    #response_parameters#;
    Status : out ECOA.Return_Status_Type);
```

```
end #module_impl_name#_Container;
```

11.1.1.3 Asynchronous Request

The Ada syntax for a Module Instance to perform an asynchronous request response operation is:

```
package #module_impl_name#_Container is

procedure #operation_name#_Request_Async
    (Context : in out Context_Type;
    ID : out ECOA.Request_Response_ID_Type;
    #request_parameters#;
    Status : out ECOA.Return_Status_Type);

end #module_impl_name#_Container;
```

11.1.2 Versioned Data

This section contains the Ada syntax for versioned data operations, which allow a Module Instance to:

- Get (request) Read Access
- Release Read Access
- Get (request) Write Access
- Cancel Write Access (without writing new data)
- Publish (write) new data (automatically releases write access)
- Note: the definition of versioned data handles involved in all #operation_name# is done in the Container Types ads file, as specified in Section 12.1.1.

11.1.2.1 Get Read Access

11.1.2.2 Release Read Access

11.1.2.3 Get Write Access

11.1.2.4 Cancel Write Access

11.1.2.5 Publish Write Access

11.1.3 **Events**

11.1.3.1 Send

The Ada syntax for a Module Instance to perform an event send operation is:

```
package #module_impl_name#_Container is

procedure #operation_name#_Send
   (Context : in out Context_Type;
    #event_parameters#);

end #module_impl_name#_Container;
```

11.2 Properties

This section describes the syntax for the Get_Value operation to request the Module properties.

11.2.1 Get Value

The syntax for Get_Value is shown below where:

- #property name# is the name of the property used in the component definition.
- #property type name# is the name of the data-type of the property.

```
package #module_impl_name#_Container is

procedure Get_#property_name#_Value
    (Context : in out Context_Type;
    Value : out #property_type_name#);

end #module_impl_name#_Container;
```

11.2.2 Expressing Property Values

Not applicable to the Ada Binding.

11.2.3 Example of Defining and Using Properties

Not applicable to the Ada Binding.

11.3 Module Lifecycle

11.3.1 Non-Supervision Container API

Container operations are only available to supervision Modules to allow them to manage the Module lifecycle of non-supervision Modules.

11.3.2 Supervision Container API

The Ada Syntax for the procedures that are called by the supervision to request the Container to command a Module/Trigger/Dynamic Trigger instance to change (lifecycle) state is:

```
package #module impl name# Container is
  procedure Get Lifecycle State #module instance name#
     (Context
              : in out Context_Type;
     Current State :
                       out ECOA.Module States Type);
  procedure Stop #module instance name#
     (Context : in out Context Type;
     Status : out ECOA.Return_Status_Type);
  procedure Start #module instance name#
     (Context : in out Context Type;
     Status : out ECOA.Return Status Type);
  procedure Initialize #module instance name#
     (Context : in out Context Type;
     Status : out ECOA.Return Status Type);
  procedure Shutdown #module instance name#
     (Context : in out Context Type;
     Status : out ECOA.Return Status Type);
end #module impl name# Container;
```

An instance of each of the above operations is created for each Module/Trigger/Dynamic Trigger instance in the Component, where <code>#module_instance_name#</code> above represents the name of the Module/Trigger/Dynamic Trigger Instance.

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11.4 Service Availability

11.4.1 Set Service Availability (Server Side)

The following is the Ada syntax for invoking the set service availability operation by a supervision Module Instance. The operation will only be available if the component has one or more provided services. The service instance is identified by the enumeration type <code>service_id</code> defined in the Container Interface (Section 12.1.2).

11.4.2 Get Service Availability (Client Side)

The following is the Ada syntax for invoking the get service availability operation by a supervision Module Instance. The operation will only be available if the component has one or more required services. The service instance is identified by the enumeration type reference_id defined in the Container Interface (Section 12.1.3).

11.5 Logging and Fault Management

This section describes the Ada syntax for the logging and fault management procedures provided by the Container. There are six procedures:

- Trace: a detailed runtime trace to assist with debugging
- Debug: debug information
- Info: to log runtime events that are of interest e.g. changes of Module state
- Warning: to report and log warnings
- Raise Error: to report an error from which the application may be able to recover
- Raise_Fatal_Error: to raise a severe error from which the application cannot recover.

11.5.1 Log_Trace

11.5.2 Log_Debug

11.5.3 Log_Info

11.5.4 Log_Warning

```
package #module_impl_name#_Container is
```

11.5.5 Raise_Error

```
package #module_impl_name#_Container is

procedure Raise_Error
   (Context : in out Context_Type;
   Log : in   ECOA.Log_Type);

end #module_impl_name#_Container;
```

11.5.6 Raise_Fatal_Error

11.6 Time Services

11.6.1 Get_Relative_Local_Time

```
package #module_impl_name#_Container is

procedure Get_Relative_Local_Time
    (Context : in out Context_Type;
    Relative_Local_Time : out ECOA.HR_Time_Type);

end #module_impl_name#_Container;
```

11.6.2 Get_UTC_Time

```
package #module_impl_name#_Container is

procedure Get_UTC_Time
    (Context : in out Context_Type;
```

```
UTC_Time : out ECOA.Global_Time_Type;
Status : out ECOA.Return_Status_Type);
end #module_impl_name#_Container;
```

11.6.3 Get_Absolute_System_Time

```
package #module_impl_name#_Container is

procedure Get_Absolute_System_Time
    (Context : in out Context_Type;
    Absolute_System_Time : out ECOA.Global_Time_Type;
    Status : out ECOA.Return_Status_Type);

end #module_impl_name#_Container;
```

11.6.4 Get_Relative_Local_Time_Resolution

11.6.5 Get_UTC_Time_Resolution

```
package #module_impl_name#_Container is

procedure Get_UTC_Time_Resolution
    (Context : in out Context_Type;
    UTC_Time_Resolution : out ECOA.Duration);

end #module_impl_name#_Container;
```

11.6.6 Get_Absolute_System_Time_Resolution

```
end #module_impl_name#_Container;
```

11.7 Persistent Information management (PINFO)

11.7.1 PINFO read

The Ada syntax for a Module Instance to read persistent data (PINFO) is:

11.7.2 PINFO write

The Ada syntax for a Module Instance to write persistent data (PINFO) is:

11.7.3 PINFO seek

The Ada syntax for a Module Instance to seek within persistent data (PINFO) is:

```
end #module_impl_name#_Container;
```

11.7.4 Example of Defining Private PINFO

Not applicable to the Ada Binding.

11.7.5 Example of Defining Public PINFO

Not applicable to the Ada Binding.

11.8 Recovery Action

This section contains the Ada syntax for the recovery action service provided to Fault Handlers by the Container.

11.9 Save Warm Start Context

The Ada syntax for a Module Instance to save its warm start (non-volatile) context is:

```
package #module_impl_name#_Container is

procedure Save_Warm_Start_Context
    (Context : in Context_Type);
end #module_impl_name#_Container;
```

12 Container Types

This section contains details of the data types that comprise the Container API i.e. the data types that can be used by a Module.

12.1.1 Versioned Data Handles

This section contains the Ada syntax in order to define data handles for versioned data operations defined in the Container Interface.

```
package #module impl name# Container Types is
   #operation name# Handle Platform Hook Size : constant := 32;
   type #operation name# Handle Platform Hook Type is array
     (0.. #operation name# Handle Platform Hook Size-1) of ECOA.Byte Type;
   -- The following is the data handle structure associated to the data
   -- operation called #operation name# of data-type #type name#
  type #operation name# Data Access Type is access all #type name#;
  type #operation name# Handle Type is
    record
      Data Access
                     : #operation name# Data Access Type;
      Timestamp
                      : ECOA.Timestamp Type;
      Platform Hook : #operation name# Handle Platform Hook Type;
     end record;
end #module impl name# Container Types;
```

12.1.2 Service ID Enumeration

In Ada service id translates to Service ID Type.

This enumeration has a value for each element <service/> defined in the file .componentType, whose name is given by its attribute name and the numeric value is the position (starting at 0).

The service id enumeration is only available if the component provides one or more services.

```
package #supervision_module_impl_name#_Container_Types is

   type Service_ID_Type is new ECOA.Unsigned_32_Type;
   Service_ID_Type_#service_instance_name1# : constant Service_ID_Type := 0;
   --...
   Service_ID_Type_#service_instance_namen# : constant Service_ID_Type := valn;
end #supervision_module_impl_name#_Container_Types;
```

12.1.3 Reference ID Enumeration

In Ada reference id translates to Reference ID Type.

This enumeration has a value for each element <reference/> defined in the file .componentType, whose name is given by its attribute name and the numeric value is the position (starting at 0).

The reference id enumeration is only available if the component requires one or more services.

```
package #supervision_module_impl_name#_Container_Types is

type Reference_ID_Type is new ECOA.Unsigned_32_Type;
Reference_ID_Type_#reference_instance_name1# : constant Reference_ID_Type
    := 0;
    --...
Reference_ID_Type_#reference_instance_namen# : constant Reference_ID_Type
    := valn;
end #supervision_module_impl_name#_Container_Types;
```

13 External Interface

This section contains the Ada syntax for the ECOA external interface provided to non-ECOA software by the Container.

Note: the choice of the language for generating external APIs is made separately from the choice of the language for generating ECOA Modules APIs. The choice of supported languages is made depending on needs that are to be taken into account in platform procurement requirements.

```
-- @file "#component_impl_name#_External_Interface.ads"
-- External Interface specification for Component
-- Implementation #component_impl_name#
-- Generated automatically from specification; do not modify here

package #component_impl_name#_External_Interface is

procedure #external_operation_name#(#event_parameters#);

end #component_impl_name#_External_Interface;
```

14 Reference Ada Specification

```
type Boolean_8_Type is new Boolean;
for Boolean_8_Type'Size use 8;
type Character_8_Type is new Character;
for Character_8_Type'Size use 8;
```

```
type Signed 8 Type is range -127 .. 127;
  for Signed_8 Type'Size use 8;
  type Signed 16 Type is range -32767 .. 32767;
  for Signed 16 Type'Size use 16;
  type Signed 32 Type is range -2147483647 .. 2147483647;
  for Signed 32 Type'Size use 32;
  type Signed 64 Type is range -9223372036854775807 .. 9223372036854775807;
  for Signed 64 Type 'Size use 64;
  type Unsigned_8 Type is mod 2 ** 8;
  for Unsigned 8 Type'Size use 8;
  type Unsigned 16 Type is mod 2 ** 16;
  for Unsigned 16 Type'Size use 16;
  type Unsigned 32 Type is mod 2 ** 32;
  for Unsigned 32 Type'Size use 32;
  type Unsigned 64 Type is mod 2 ** 64;
  for Unsigned 64 Type'Size use 64;
  type Float 32 Type is digits 6 range -3.402823466e+38 .. 3.402823466e+38;
  for Float 32 Type'Size use 32;
   type Float 64 Type is digits 15 range -1.7976931348623157e+308 ..
1.7976931348623157e+308;
  for Float 64 Type'Size use 64;
  type Byte_Type is mod 2 ** 8;
  for Byte Type'Size use 8;
  type Return Status Type is new Unsigned 32 Type;
  Return Status Type OK
                                               : constant Return Status Type
     := 0;
  Return_Status_Type INVALID HANDLE
                                              : constant Return Status Type
  Return Status Type DATA NOT INITIALIZED : constant Return Status Type
  Return Status Type NO DATA
                                              : constant Return Status Type
  Return Status Type INVALID IDENTIFIER : constant Return Status Type
  Return_Status_Type_NO_RESPONSE
                                              : constant Return Status Type
  Return Status Type OPERATION ALREADY PENDING : constant Return Status Type
  Return Status Type INVALID SERVICE ID
                                              : constant Return Status Type
  Return Status Type CLOCK UNSYNCHRONIZED : constant Return Status Type
  Return_Status_Type INVALID TRANSITION
                                           : constant Return Status Type
```

```
:= 9;
Return Status Type RESOURCE NOT AVAILABLE : constant Return Status Type
Return Status Type OPERATION NOT AVAILABLE : constant Return Status Type
Return Status Type PENDING STATE TRANSITION : constant Return Status Type
Return Status Type INVALID PARAMETER : constant Return Status Type
  := 13;
type Seconds Type is mod 2 ** 32;
for Seconds Type'Size use 32;
for Seconds Type'Alignment use 4;
type Nanoseconds Type is range 0 .. 999999999;
for Nanoseconds Type'Size use 32;
for Nanoseconds Type'Alignment use 4;
type HR_Time_Type is record
             : Seconds Type := 0;
   Seconds
   Nanoseconds : Nanoseconds Type := 0;
end record;
for HR Time Type'size use 64;
for HR Time Type'Alignment use 4;
type Global Time Type is record
   Seconds
             : Seconds Type := 0;
  Nanoseconds : Nanoseconds Type := 0;
end record;
for Global Time Type'size use 64;
for Global Time Type'Alignment use 4;
type Timestamp Type is record
            : Seconds Type := 0;
  Nanoseconds : Nanoseconds Type := 0;
end record;
for Timestamp Type'size use 64;
for Timestamp Type'Alignment use 4;
type Duration Type is record
            : Seconds Type := 0;
   Nanoseconds : Nanoseconds Type := 0;
end record;
for Duration Type'size use 64;
```

```
for Duration Type'Alignment use 4;
type Log Elements Size Type is range 0..256;
for Log Elements Size'size use 32;
for Log Elements Size'Alignment use 4;
subtype Log Elements Index Type is Log Elements Size Type range 0..255;
type Log Elements Type is array (Log Elements Index Type) of
  ECOA.Character 8 Type;
for Log Elements Type'size use 2048;
for Log Elements Type'Alignment use 4;
type Log Type is
   record
      Current Size : Log Elements Size Type;
                  : Log Elements Type;
   end record;
for Log Type'size use 2080;
for Log Type'Alignment use 4;
type Module States Type is new Unsigned 32 Type;
Module States Type IDLE : constant Module States Type := 0;
Module States Type READY : constant Module States Type := 1;
Module States Type RUNNING : constant Module States Type := 2;
type Module Error Type is new Unsigned 32 Type;
Module Error Type ERROR : constant Module Error Type := 0;
Module Error Type FATAL ERROR : constant Module Error Type := 1;
type Error Id Type is new Unsigned 32 Type;
type Asset Id Type is new Unsigned 32 Type;
type Asset Type is new Unsigned 32 Type;
Asset_Type COMPONENT
                             : constant Asset Type := 0;
Asset_Type_PROTECTION_DOMAIN : constant Asset_Type := 1;
Asset Type NODE
                             : constant Asset Type := 2;
                            : constant Asset Type := 3;
Asset Type PLATFORM
Asset Type SERVICE
                            : constant Asset Type := 4;
Asset Type DEPLOYMENT
                            : constant Asset Type := 5;
type Error Type is new Unsigned 32 Type;
Error Type RESOURCE NOT AVAILABLE : constant Error Type := 0;
Error Type UNAVAILABLE
                                 : constant Error Type := 1;
```

```
: constant Error Type := 2;
  Error Type MEMORY VIOLATION
  Error Type NUMERICAL ERROR
                                    : constant Error Type := 3;
  Error Type ILLEGAL INSTRUCTION
                                    : constant Error Type := 4;
  Error Type STACK OVERFLOW
                                   : constant Error Type := 5;
  Error Type DEADLINE VIOLATION
                                    : constant Error Type := 6;
  Error Type OVERFLOW
                                   : constant Error Type := 7;
  Error Type UNDERFLOW
                                   : constant Error Type := 8;
  Error Type ILLEGAL INPUT ARGS
                                   : constant Error Type := 9;
  Error Type ILLEGAL OUTPUT ARGS : constant Error Type := 10;
  Error Type ERROR
                                    : constant Error Type := 11;
  Error_Type FATAL ERROR
                                   : constant Error Type := 12;
                                   : constant Error Type := 13;
  Error Type HARDWARE FAULT
  Error Type POWER FAIL
                                   : constant Error Type := 14;
  Error Type COMMUNICATION ERROR : constant Error Type := 15;
  Error Type INVALID CONFIG
                                   : constant Error Type := 16;
  Error Type INITIALISATION PROBLEM : constant Error Type := 17;
  Error Type CLOCK UNSYNCHRONIZED : constant Error Type := 18;
                                 : constant Error Type := 19;
  Error Type UNKNOWN OPERATION
  Error_Type_OPERATION_OVERRATED : constant Error_Type := 20;
  Error_Type_OPERATION_UNDERRATED : constant Error Type := 21;
  type Recovery Action Type is new Unsigned 32 Type;
  Recovery Action Type SHUTDOWN
                                         : constant Recovery Action Type
    := 0;
  Recovery Action Type COLD RESTART
                                        : constant Recovery Action Type
  Recovery Action Type WARM RESTART : constant Recovery Action Type
  Recovery_Action_Type_CHANGE_DEPLOYMENT : constant Recovery_Action_Type
    := 3;
  type Pinfo Filename Elements Size Type is range 0..256;
  for Pinfo Filename Elements Size Type'size use 32;
  for Pinfo Filename Elements Size Type'Alignment use 4;
  subtype Pinfo Filename Elements Index Type is
Pinfo_Filename_Elements_Size_Type range 0..255;
  type Pinfo Filename Elements Type is array
    (Pinfo Filename Elements Index Type) of ECOA. Character 8 Type;
  for Pinfo Filename Elements Type'size use 2048;
  for Pinfo Filename Elements Type'Alignment use 4;
  type Pinfo Filename Type is
     record
```

```
Current_Size : Pinfo_Filename_Elements_Size_Type;
    Data : Pinfo_Filename_Elements_Type;
    end record;
for Pinfo_Filename_Type'size use 2080;
for Pinfo_Filename_Type'Alignment use 4;

type Seek_Whence_Type is new Unsigned_32_Type;
Seek_Whence_Type_SEEK_SET : constant Seek_Whence_Type := 0;
Seek_Whence_Type_SEEK_CUR : constant Seek_Whence_Type := 1;
Seek_Whence_Type_SEEK_END : constant Seek_Whence_Type := 2;

end ECOA;
```